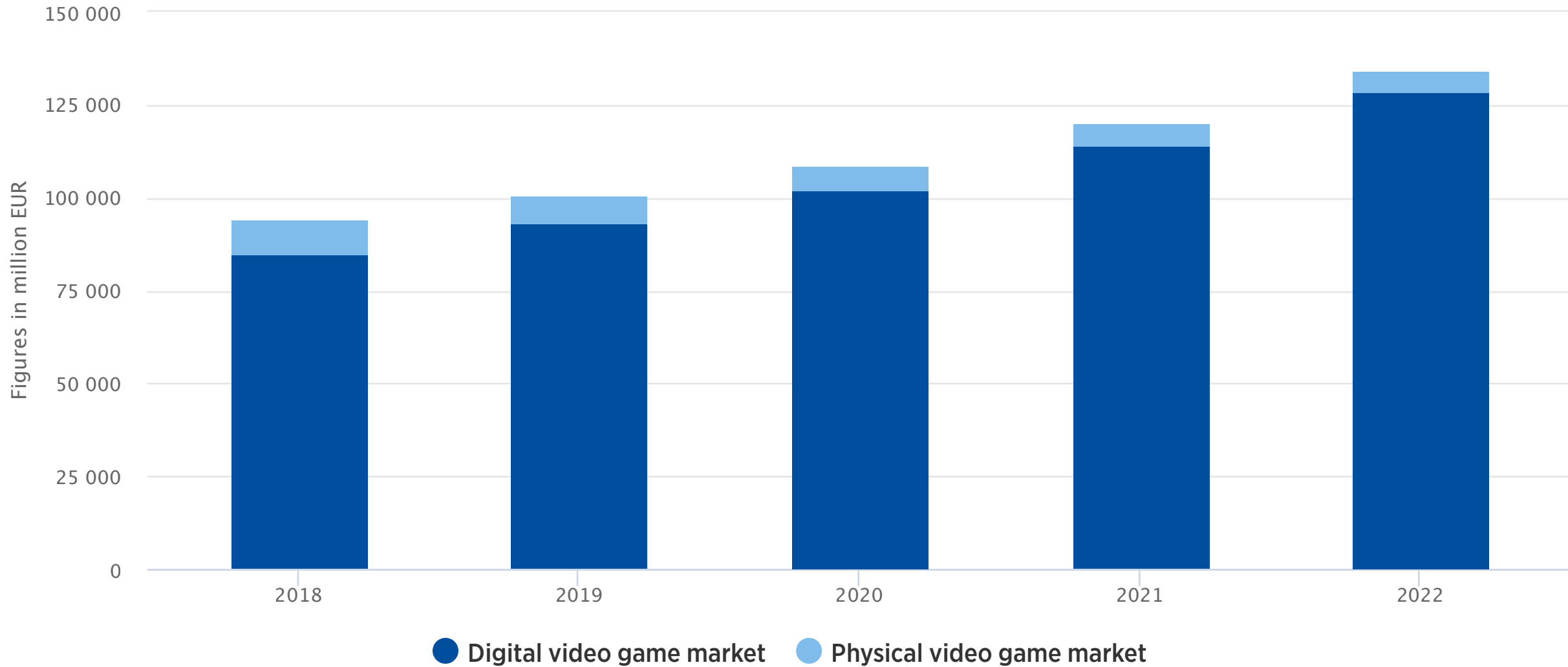


Comparison of physical and digital video game market growth



Source: IDATE DigiWorld in "World video game market"